

Hamden Public Schools Elementary Student Acceptable Use Policy (AUP) Annual Agreement

Your school has a lot of technology! The computers and other technologies are in your school to help you learn and develop new skills.

It is important that you use all technology in a way that is safe and respectful, both in and out of school. This AUP lists some of the important actions for being safe and respectful with technology.

Place a check next to each item and then sign your name at the bottom. This shows that you understand and agree to each item.

RESPECT

- I will handle all technology carefully and try not to damage it.
- I will only use usernames and passwords that are mine. I will not use another person's account.
- I will not change any settings on the computer without permission from a teacher.
- I will not download music, games, applications or other files without permission from a teacher.
- I will communicate in ways that are kind and respectful whenever I use technology. I will not write, post, or forward anything that might hurt another. This includes text and multimedia messages from a computer, phone or other device.

SAFETY

- I will report to a teacher anything that I see on the computer that might be bad or dangerous.
- I will not give or put private information about myself or anyone else on the Internet.
- I know that anything I do on the computer can be seen or recorded by another.
- I will only try to access Websites that are related to my school work.

FAIRNESS

- I will not make illegal copies of music, games or videos,
- I will not copy and paste words of others and claim they are my own (plagiarism).
- I will not copy and paste pictures or videos made by others and claim they are my own (plagiarism).

I agree to use technology as stated above. I understand that if I do not, I may lose my privileges to use technology at school or receive other penalties from teachers, principals, my parents, or other officials.

Student Signature _____

Date _____

Parent Signature _____

Date _____